

Recording Eras (Large-Scale Multitrack) - Knowledge Organiser

| GLOSSARY | |
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| Splicing | The physical act of joining two sections of edited tape together - The angle at which the tape is cut determines the smoothness of the fade between sections |
| 1970s RECORDING PROCESS | |
| <ul style="list-style-type: none"> Multitrack recording was the norm <ul style="list-style-type: none"> The rhythm section would sometimes be captured live using acoustic panels to minimise spill Due to the increased number of tracks available there is an overall increased clarity of parts This increased number of tracks also allows for more liberty to experiment and record with multiple microphones Drums would be close miked Bass guitar and synthesisers would be captured using either DI or Amplifiers Vocals would be multitracked | |
| TYPICAL 1970s SIGNAL FLOW | |
| <pre> graph LR Music[Music] --> Microphones[Microphones/DI] Microphones --> Mixer[Mixer] Mixer --> Outboard[Outboard Effects] Outboard --> Tape[16/24 Track Tape Machine] </pre> | |
| ANALOGUE MULTITRACK TAPE | |
| <ul style="list-style-type: none"> Multitrack tape has multiple 'lanes' that allow for independent recordings onto several tracks at once <ul style="list-style-type: none"> The wider the tape and the faster it ran, the higher the quality of audio production The higher quality also meant less hiss would be present and that there would be a better high frequency response The multiple lanes also allow for recording at different times for the purpose of overdubbing Domestic tape recorders would use tape 1/4-inch thick whereas studio machines would use up to 2-inch thick tape | |