

Recording Eras (Digital Recording and Sequencing) - Knowledge Organiser

GLOSSARY	
Protocol	A system/set of rules
Moore's Law	Technology will either halve in size, halve in price or become twice as powerful due to the approximate doubling of the number of transistors in an integrated circuit every two years
DIGITAL RECORDING	
<ul style="list-style-type: none">Studios began to include digital technology in their setups while moving away from more traditional analogue units<ul style="list-style-type: none">Digital tape began to be used as opposed to analogue magnetic tapeDigital tape machines converted incoming audio signals into binary data (ADC)<ul style="list-style-type: none">The binary information would be recorded onto the tape as it spun past the record headAs technology improved, recording units became much smaller; in line with Moore's Law	
TYPICAL 1980s SIGNAL FLOW	
<pre>graph LR; Music[Music] --> Microphones[Microphones/DI]; Microphones --> Mixer[Mixer]; Mixer --> Outboard[Outboard Effects]; Outboard --> Tape[Digital Tape Machine];</pre>	
SEQUENCERS & MIDI	
<ul style="list-style-type: none">The introduction of MIDI allowed sequencers to send and receive messages digitally as opposed to using analogue CVsMIDI programming on early hardware devices was very manual<ul style="list-style-type: none">Programming required a lot of time and skillLater developments allowed for the use of computers to program MIDIComputer sequencers became a very popular method of controlling synthesisersMany popular DAWs such as Logic and Cubase started out as MIDI sequencers	